

KNOCK-OUT CUP 10

Under 11's KNOCK-OUT CUP FIXTURES

Quarter Finals

4th September

Semi Finals

11th September

Grand Final

18th September
Margaret River,
Pitch 2

Busselton, Pitch 8/9

BSN, Pitch 8 – 10:30

Duns. Rovers

VS

Duns. Rangers

BSN, Pitch 8 – 9:00

Winner Game 1

VS

Winner Game 2

MR, Pitch 2 – 9.00

VS

BSN, Pitch 8 – 9:00

**SJMSC
Thunder**

VS

GMAS

Capel, Pitch 1 – 11:00

Capel Wolves

VS

BSN Sharks

BSN, Pitch 9 – 9:00

Winner Game 3

VS

Winner Game 4

MR, Pitch 2 – 9:00

MR Raiders

VS

Vasse Hawks

1

2

3

4

KNOCK-OUT CUP 10

Under 13's ChL KNOCK-OUT CUP FIXTURES

Quarter Finals

4th September

Semi Finals

11th September

Grand Final

18th September
Margaret River,
Pitch 3

BSN, Pitch 9 – 10:30

GMAS Fury

VS

Vasse Magpies

1

BSN, Pitch 8 – 10:30

Winner Game 1

VS

Winner Game 2

MR, Pitch 2 – 12:00

MR Gladiators

VS

BSN Angels

2

MR, Pitch 3 – 9.00

VS

BSN, Pitch 9 – 9:00

BSN Devils

VS

Duns. Daredevils

3

BSN, Pitch 9 – 10:30

Winner Game 3

VS

Winner Game 4

Capel, Pitch 1 – 9:30

Capel Wolves

VS

SJMSC Lightning

4

KNOCK-OUT CUP 10

Under 13's PL KNOCK-OUT CUP FIXTURES

Quarter Finals
4th September

Semi Finals
11th September

Grand Final
18th September
Margaret River,
Pitch 1

Busselton, Pitch 8/9

League Winner
Direct entry to 1st Semi
Final:

BSN Redbacks

BSN, Pitch 8 – 12:00

**BSN
Redbacks**

VS

Winner Game 1

MR, Pitch 1 – 9:00

VS

1

MR, Pitch 2 – 10.30

MR Tigers
VS
SJMSC Stingers

2

BSN, Pitch 8 – 12:00

Duns. Raiders
VS
Vasse Ravens

BSN, Pitch 9 – 12:00

Winner Game 2

VS

Winner Game 3

3

BSN, Pitch 9 – 12:00

Cornerstone Giants
VS
GMAS United

LEEWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

KNOCK-OUT CUP 10

Under 15's KNOCK-OUT CUP FIXTURES

Quarter Finals

4th September

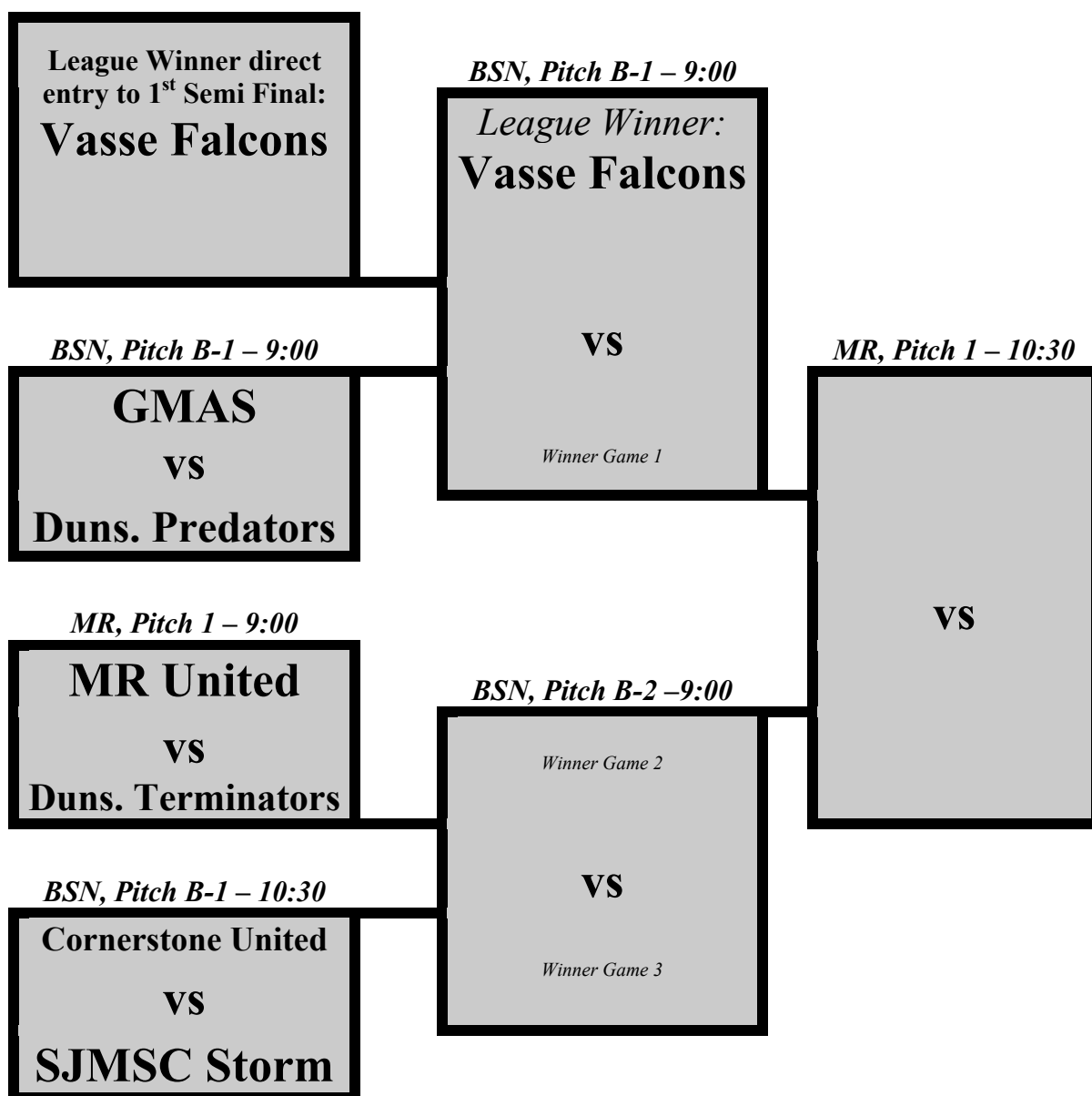
Semi Finals

11th September

Grand Final

18th September
Margaret River,
Pitch 1

Busselton, Pitch B-1/B-2



LEEWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

KNOCK-OUT CUP 10

YL GIRLS KNOCK-OUT CUP FIXTURES

Quarter Finals
4th September

Semi Finals
11th September

Grand Final
18th September
Margaret River,
Pitch 1

BSN, Pitch B-2 – 10:30

GMAS
VS
Duns. Power

BSN, Pitch B-1 – 10:30

Winner Game 1
VS
Winner Game 2

Harvey, Pitch 1 – 3:00

Harvey
VS
Duns. Dynamos

MR, Pitch 3 – 10:30

VS

MR, Pitch 3 – 10:30

MR Jedi
VS
MR Breakers

BSN, Pitch B-2 – 10:30

Winner Game 3
VS
Winner Game 4

Dalyellup, Pitch 1 – 3:00

Dalyellup Cougars
VS
Vasse Falcons

1

2

3

4

LEEWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

KNOCK-OUT CUP 10

YL BOYS KNOCK-OUT CUP FIXTURES

Quarter Finals

4th September

Semi Finals

11th September

Grand Final

18th September
Margaret River,
Pitch 1

Busselton, Pitch B-1/B-2

BSN, Pitch B-2 – 12:00

BSN United

VS

**SJMSC
Marauders**

1

*BSN, Pitch B-1 –
12:00*

Winner Game 1

VS

Winner Game 2

Australind, Pitch 1 – 3:00

**Australind
Lions**

VS

GMAS

2

MR, Pitch 1 – 12:00

VS

MR, Pitch 1 – 10.30

MR United

VS

Bunbury Dynamos

3

BSN, Pitch B-2 –12:00

Winner Game 3

VS

Winner Game 4

BSN, Pitch B-1 –12:00

Dunsbrough

VS

4

LEEWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

KNOCK-OUT CUP 10

Rules

1. The first mentioned team is responsible for setting up of the pitch, referee and match card. Non-Busselton-based teams are reminded that they **HAVE TO SET UP, REFEREE AND PROVIDE MATCH CARD IN BUSSELTON IF THEY HAVE BEEN DRAWN FIRST!**
2. The game will be played for the regular duration of a match (either 60 min – U11's/U12's/U13's or 70 min – U15's/YL Girls). If there is a DRAW after the regular playing time, a **penalty shoot-out** will determine the winner of the match.
3. Only FINALS will have extra time (2 x 10 min.) if the game ends in a draw.
4. **Penalty shoot-out rules:** Only players that were on the pitch after extra time are eligible to take a penalty (substitute players are not to take part in the penalty shoot-out!). The following rules apply to a penalty shoot-out:
 - (a) The starting team is determined by throwing the coin!
 - (b) Selected five players from each team take ONE shot each, alternating between the teams.
 - (c) If there is still a draw, additional players will take shots, alternating between the team until one player prevails.
 - (d) If there is still a draw after all eleven players have taken a penalty, the first five players will be invited to take a second shot, alternating between the team until one player prevails.
 - (e) Keepers are eligible to take penalties.
 - (f) Only the keeper and the penalty taker are allowed in the penalty area.
5. If there is a penalty shoot-out, the following game(s) will start with a delay. Players and coaches are reminded to be aware of this!
6. No referee points need to be allocated after the games. The match card is required to ascertain that only registered players that played throughout the season participate in the game.
7. A squad is to be limited to 17 players per game (a maximum of SIX substitute players are permitted).

